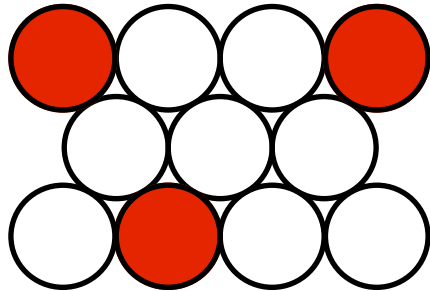


Spin Glas Dynamics and Stochastic Optimization Schemes

Karl Heinz Hoffmann
TU Chemnitz

Spin Glasses

spin
glass

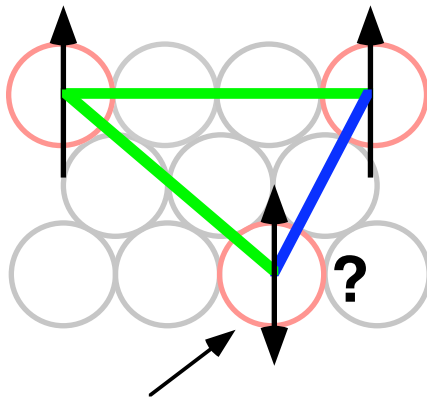


e.g.
AuFe
AuMn
CuMn

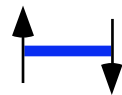
nobel metal (no spin)



transition metal (spin) 0.1-10 at%



ferromagnetic
coupling



antiferromagnetic
coupling

Frustration

disorder + frustration \longleftrightarrow complex system

Spin Glas Models

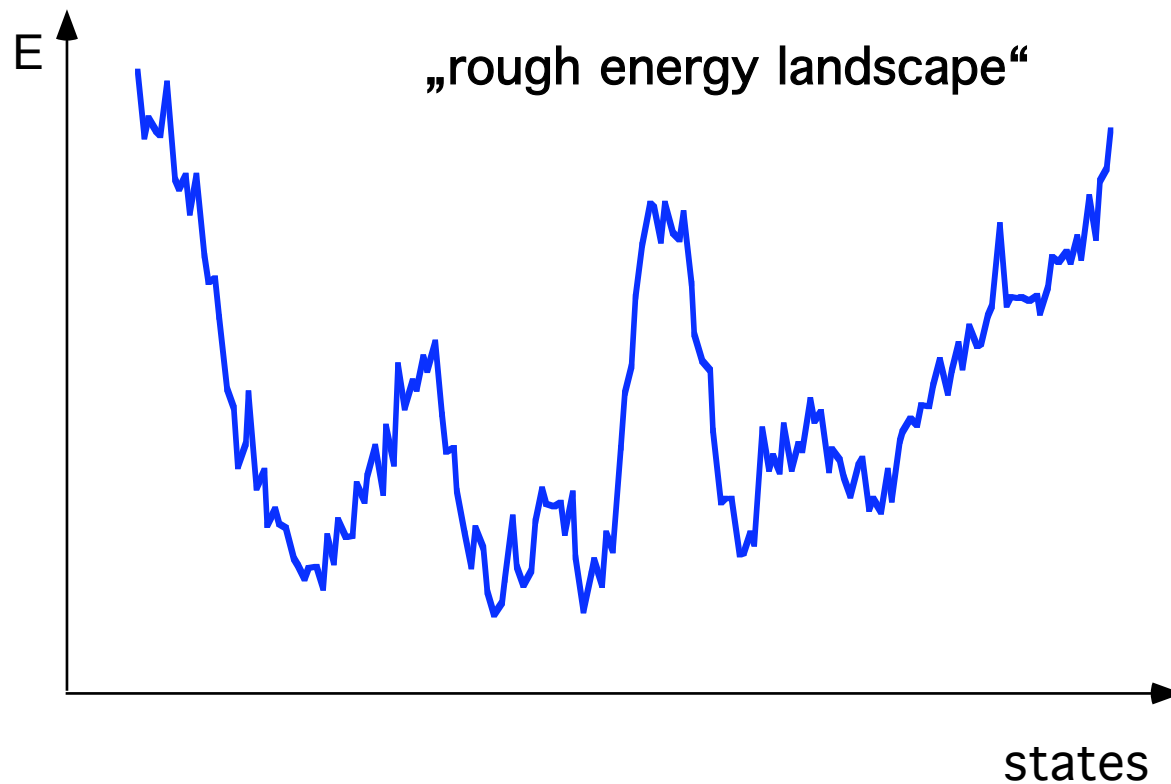
- Mimic spatial disorder and interaction variation by interaction disorder
- Edwards-Anderson model

$$H = \sum_{\langle i, j \rangle} J_{i, j} s_i s_j + \sum_j h_j s_j$$

- Interaction is chosen randomly:
 - Usually symmetric: Gauss, uniform, $\pm J$

Complex Systems

- Complex state space = many, many local minima in the energy function



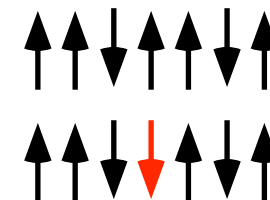
state:
variable to describe degrees
of freedom,

e.g. spin configuration:

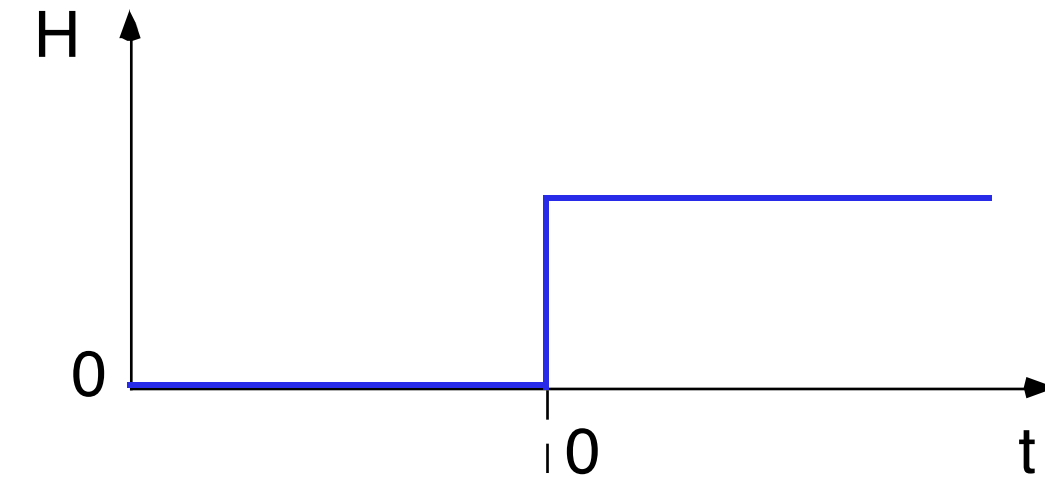


important:

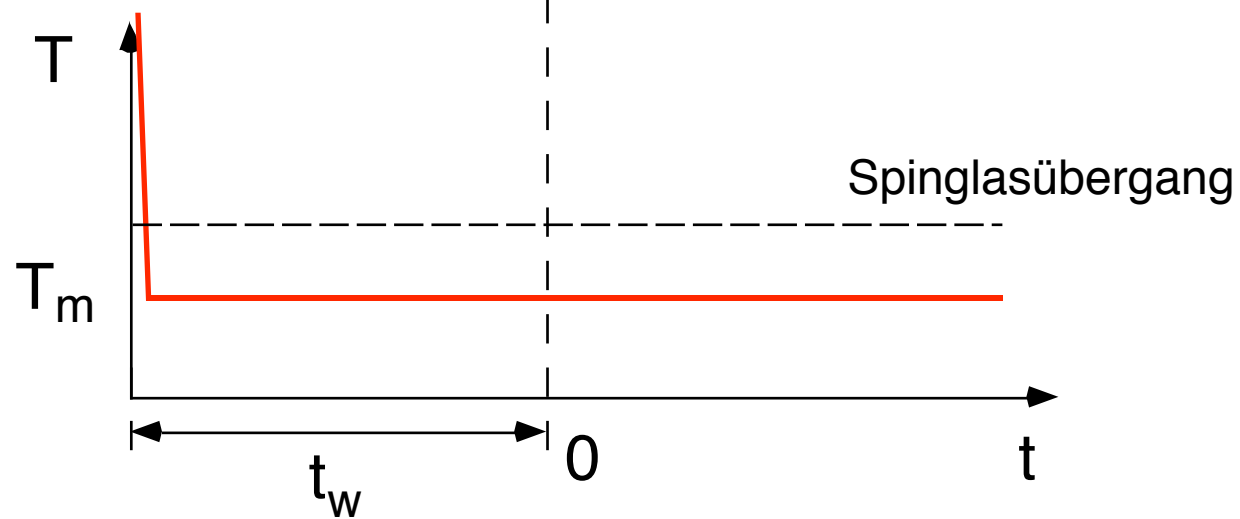
neighborhood relation



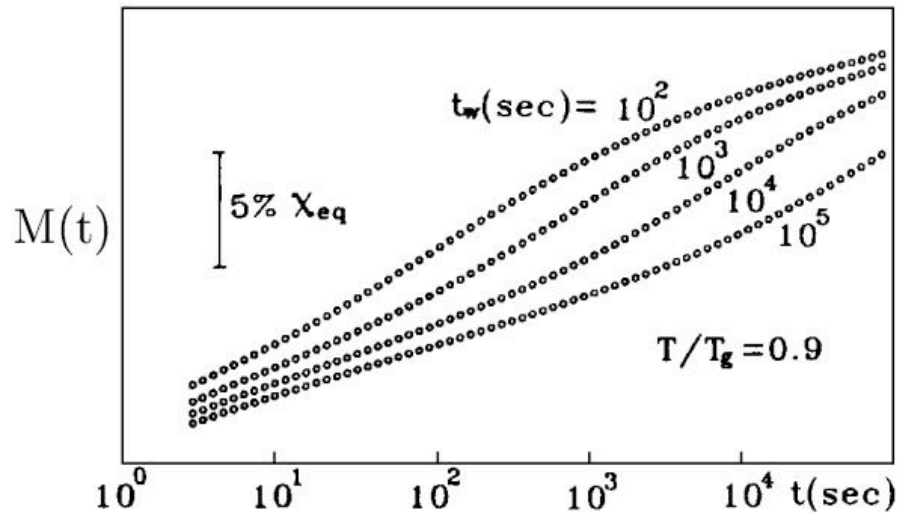
ZFC - Experiment



The
Zero-Field-Cooled-
Experiment

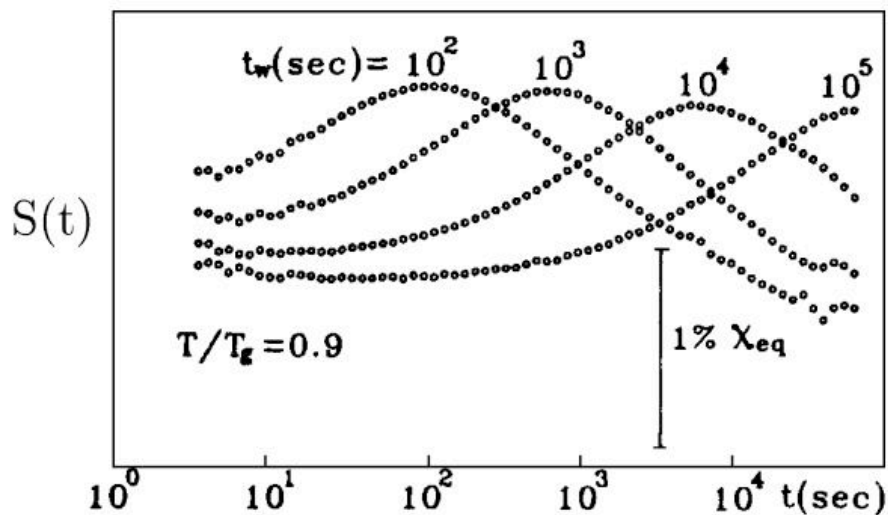


ZFC - Experiment: Aging Phenomena



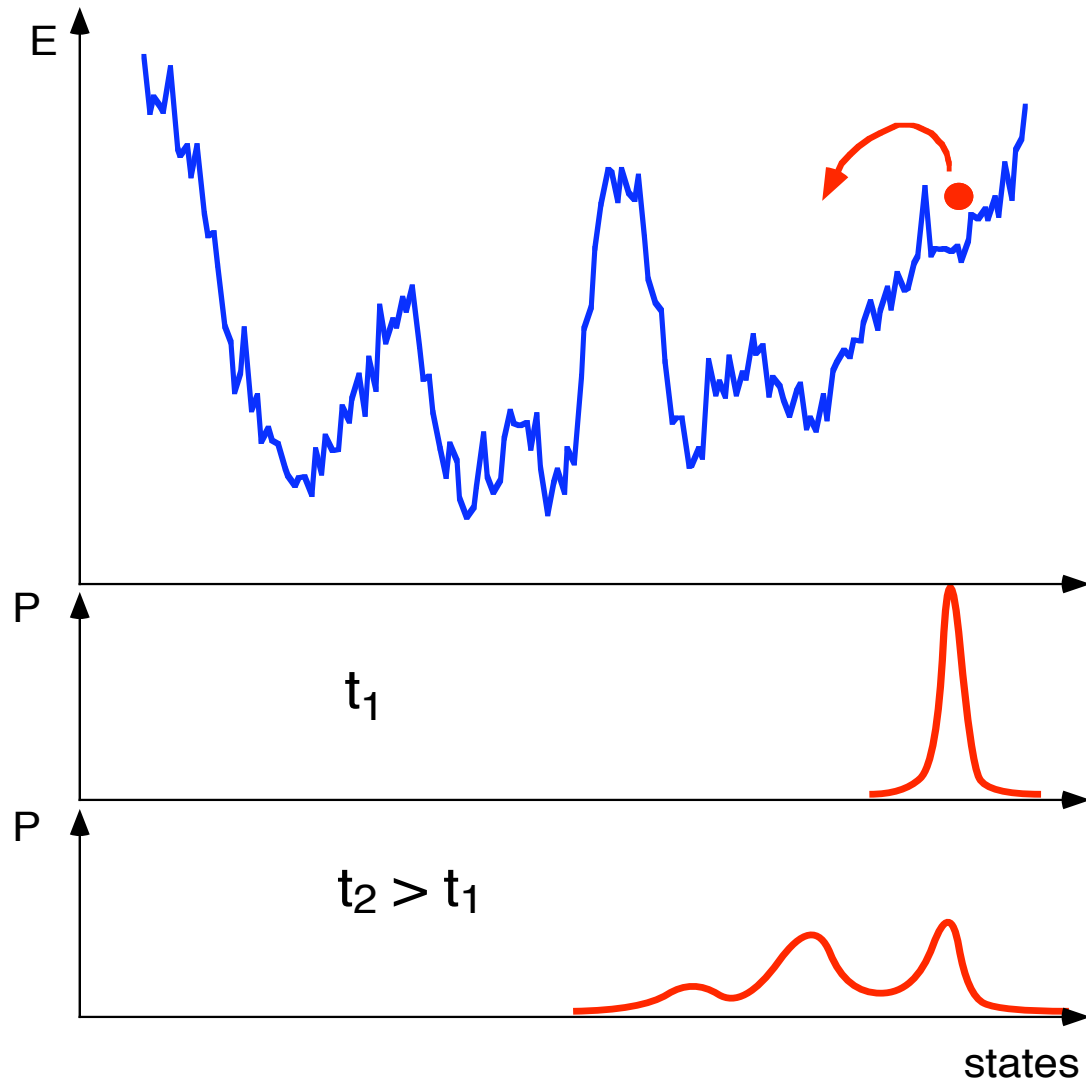
- $(\text{Fe}_{0.15}\text{Ni}_{0.85})_{75}\text{P}_{16}\text{B}_6\text{Al}_3$

- measurements depend on waiting time t_w



- $S(t = t_w) = \text{MAX}$

Thermally activated Relaxation Dynamics



- „hopping on the energy landscape“
- heat bath = random number generator
- description by a probability density P

Thermally Activated Relaxation Dynamics

- simulation of the thermally activated hopping by the

Metropolis-Algorithm:

- choose a neighbor of state j at random, for instance i

- accept i with

probability

$$P_{metropolis} = \begin{cases} 1 & E_i \leq E_j \\ e^{-(E_i - E_j)/T} & E_i > E_j \end{cases}$$

- random walk on the energy landscape

Master Equation

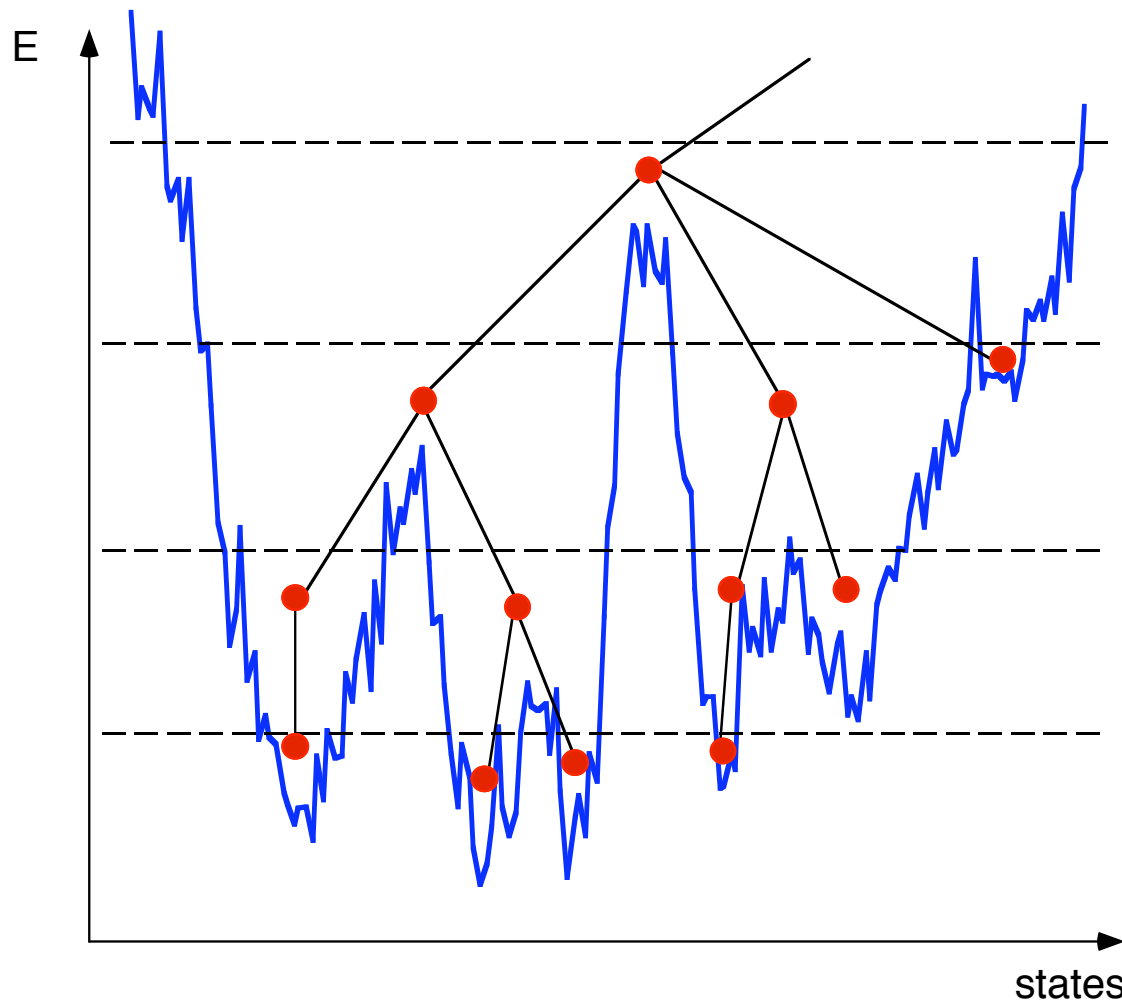
- modelling the time evolution leads to a stochastic (Markov) process:

$$P_i(t + \Delta t) = P_i(t) + \sum_j W(i \leftarrow j) P_j(t) - \sum_j W(j \leftarrow i) P_i(t)$$

- transition probabilities $W(i \leftarrow j) \equiv W_{ij} = (P_{ac} N)_{ij}$

- matrix notation $P_i(t + \Delta t) = W_{ij} P_j(t)$ $P(t + \Delta t) = W P(t)$

Coarse Graining the State Space



- Problem:
too many states

- Solution:
„coarse graining“
the state space

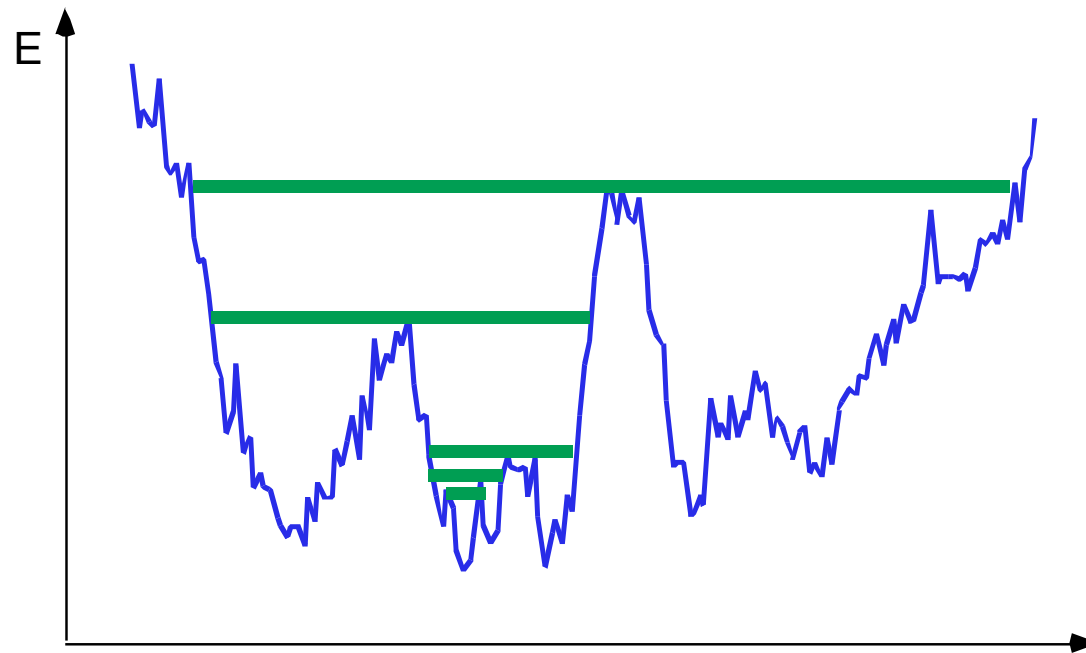
coarse graining



tree structures

Complex Relaxation Dynamics

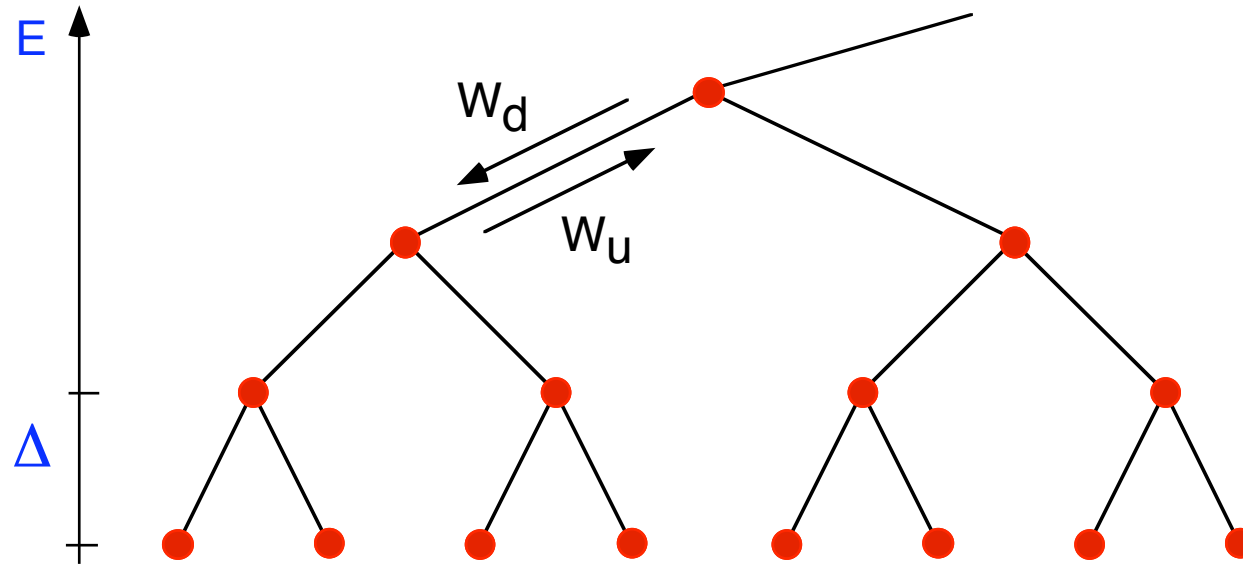
Problem: How does the relaxation proceed ?



Result: the relaxation is a
sequence of partial (or quasi) equilibria
in larger and larger regions of the state space

due to energy barriers on all scales: power laws

Spin Glass Modelling: Simple Tree Models



- Detailed Balance:

$$\frac{W_u}{W_d} = \kappa e^{-\beta\Delta}$$

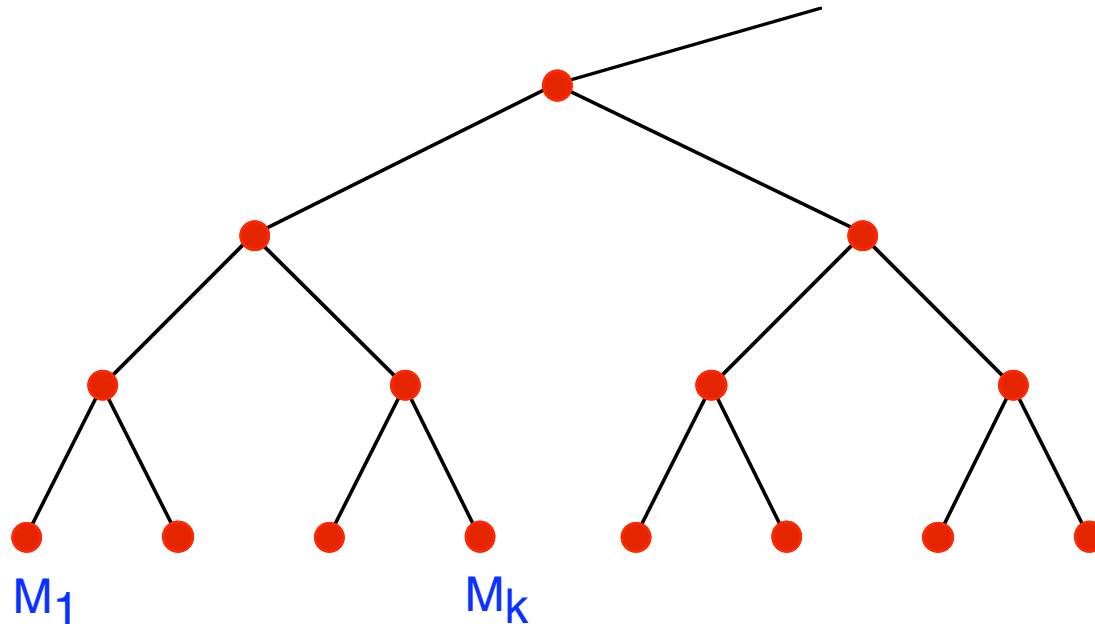
- Relaxation can be treated analytically

- Power Laws: $P(i, t | j) \propto t^\gamma$

- Result: Relaxation proceeds through a sequence of **Quasiequilibria**

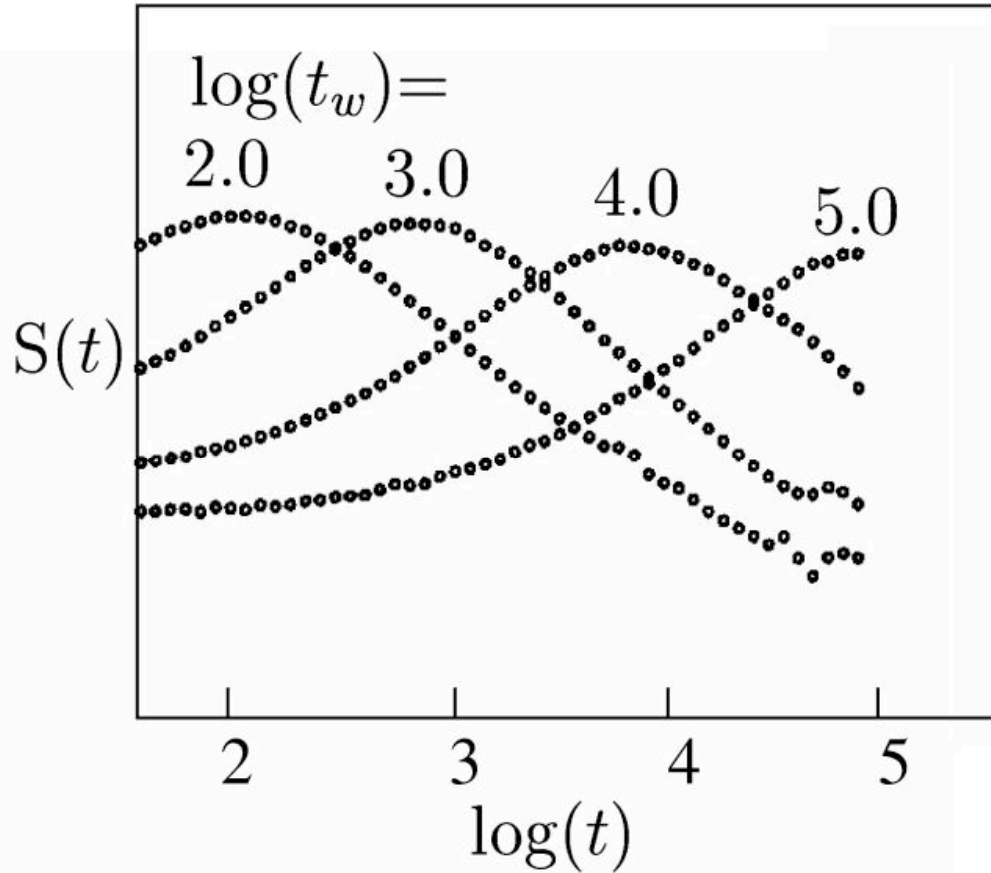
Spin Glass Modelling: Simple Tree Models

- dynamics

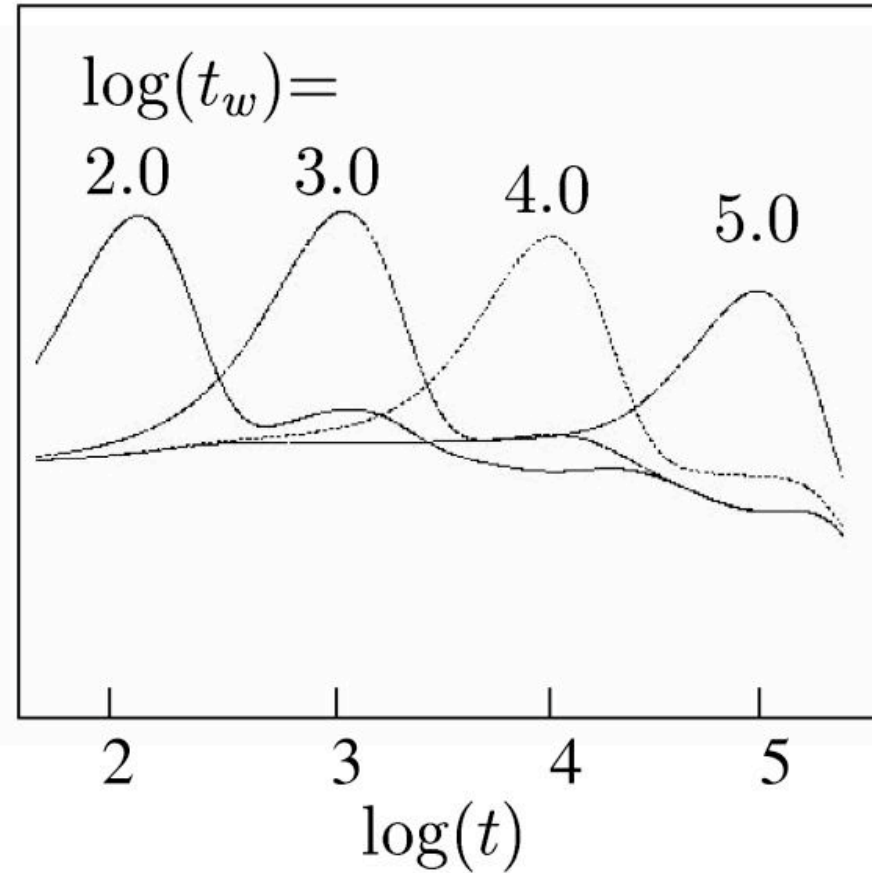


- + magnetic properties: magnetic disorder correlation function $\langle M_k M_l \rangle$
- + linear response theory: out of equilibrium
- = model results

ZFC - Experiment: Model Results

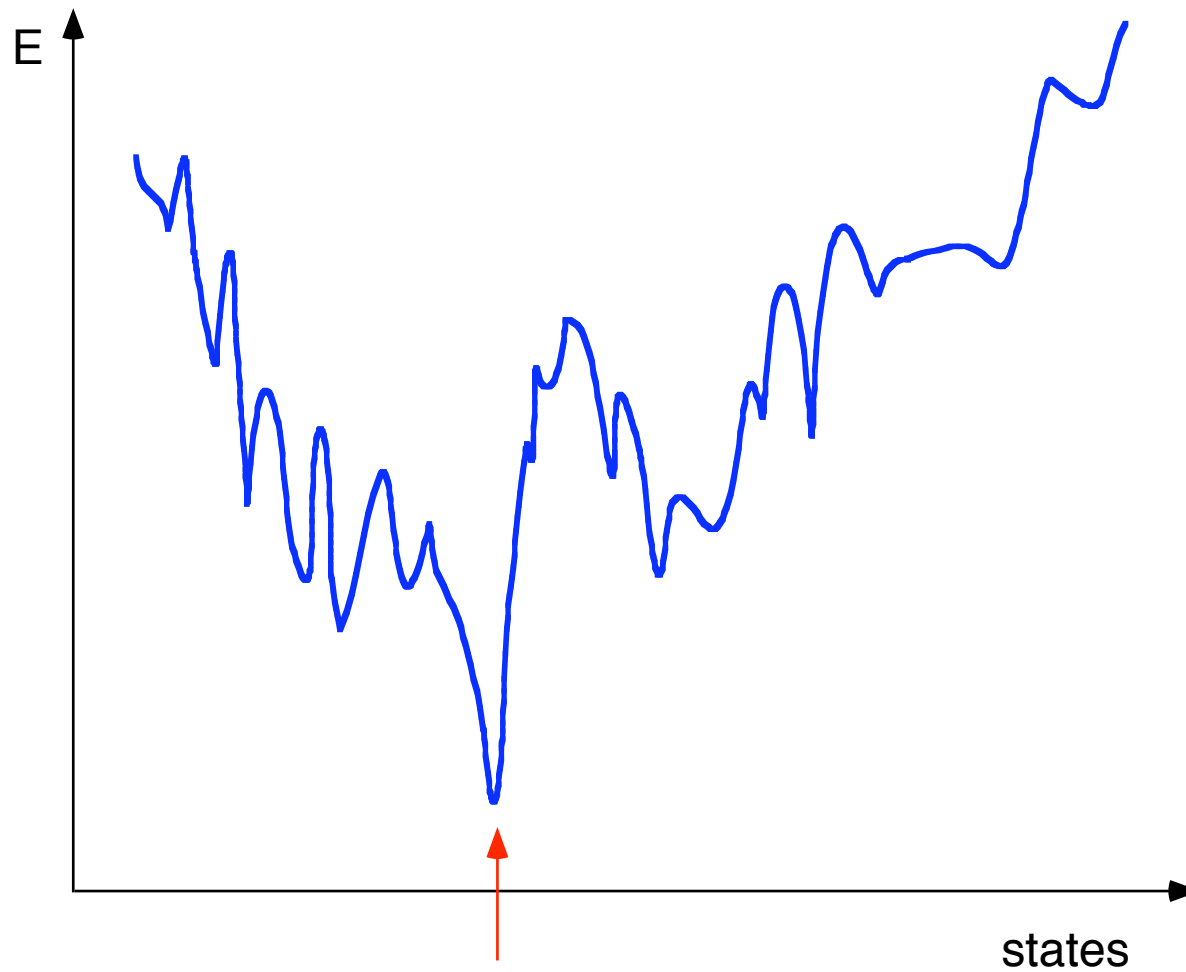


experiment



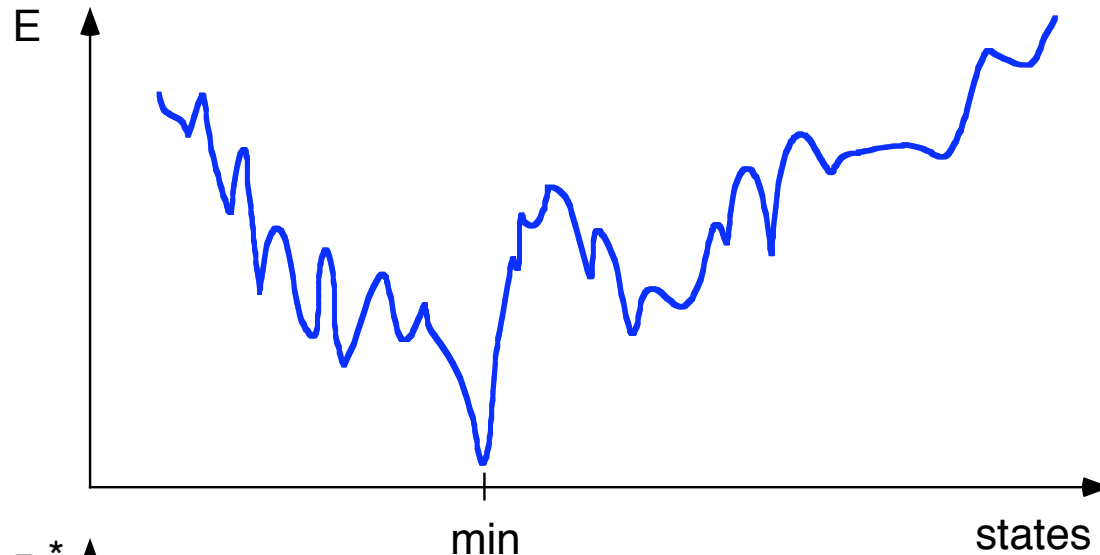
model

Complex Systems: the Ground State Problem



How does one find the ground state in a complex system ?

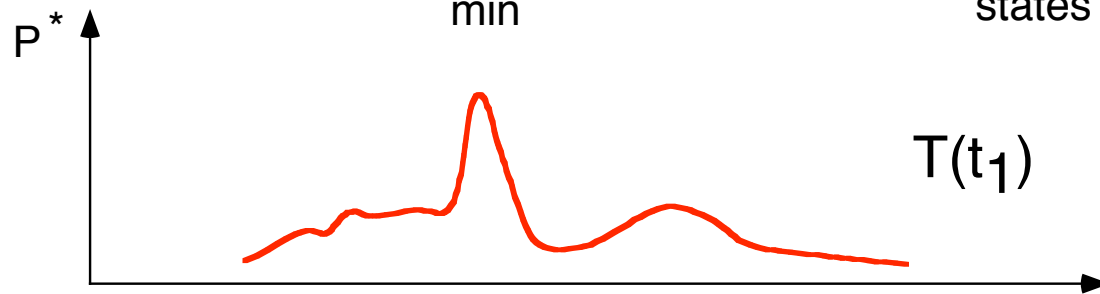
Stochastic Optimization: Simulated Annealing



simulated annealing:

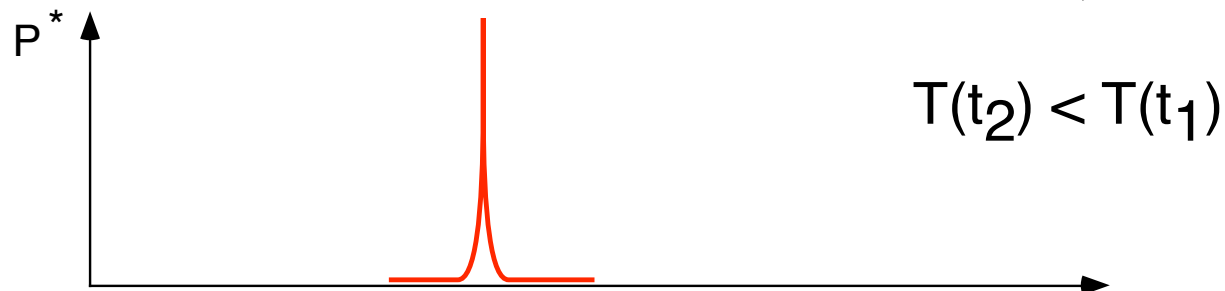
Metropolis algorithm with

$$T(t) \rightarrow 0$$



$$P^*(i) \propto e^{-E_i / T}$$

$$\rightarrow \delta_{i, MIN}$$



Universal Optimization Scheme

$\Omega = \{i\}$	state	spin configuration
$E : i \rightarrow E_i$	objective function	energy
$\{N_i\}$	neighborhood relation, move class	spin configuration differing by one spin flip
$T(t)$	external parameter	temperature

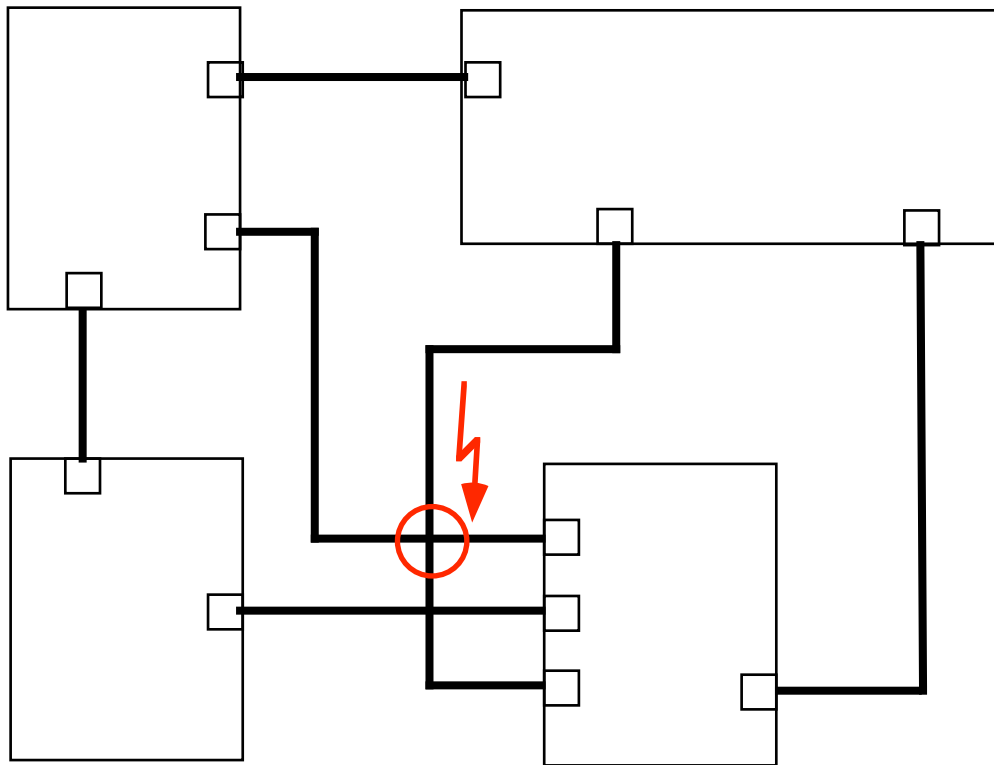
simulated annealing: $E \rightarrow E_{MIN}$

Examples of Complex Optimization Problems

- chip design
- graph partitioning
- neural networks
- seismic deconvolution
- travelling salesman problem
- pattern recognition
- NP-hard optimization problems

Chip Design

Chip Design



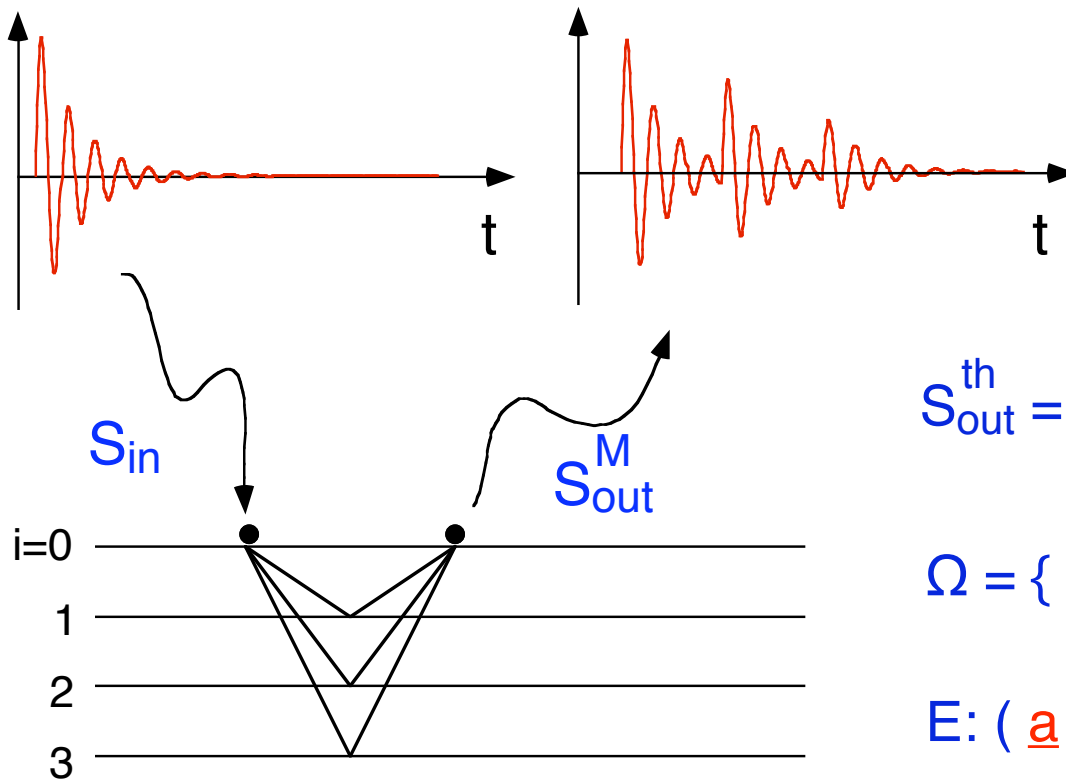
- Find best layout for chip

- typical constraint:

minimize number of
layers needed for
connections

Seismic Deconvolution

- typical example for a parameter fit



$$S_{out}^{th} = \sum_i a_i S_{in}(t - t_i)$$

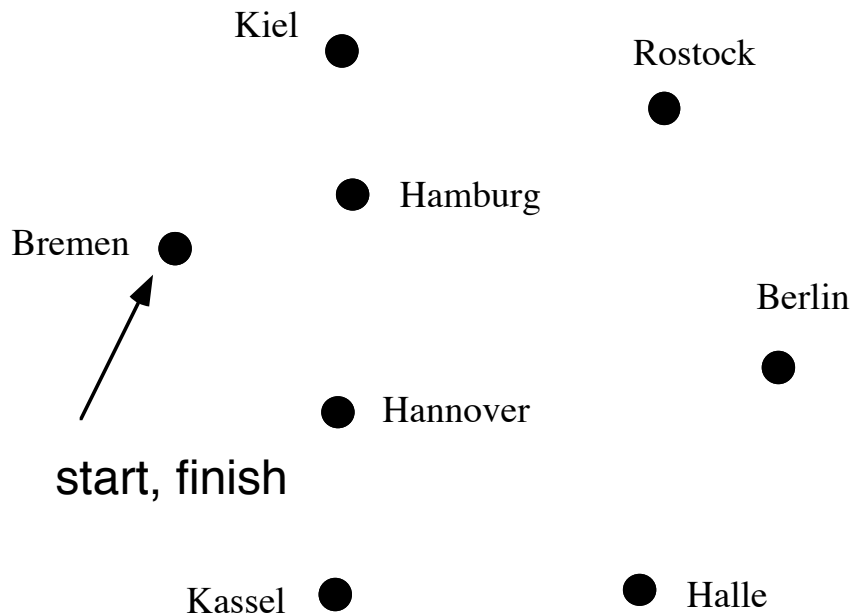
$$\Omega = \{ (\underline{a} \underline{t}) \}$$

$$E: (\underline{a} \underline{t}) \longrightarrow E = (S_{out}^M - S_{out}^{th})^2$$

$$N((\underline{a} \underline{t})) = \{ (\underline{a}' \underline{t}') \mid \underline{a}' = \underline{a} \pm \Delta \underline{a}, \underline{t}' = \underline{t} \pm \Delta \underline{t} \}$$

The Travelling Salesman Problem

- The TSP is a typical NP-hard optimization problem



distance matrix
given

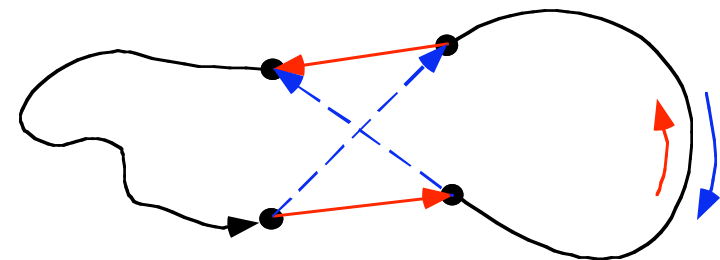
shortest tour?

$$\Omega = \{ \text{tour} = \text{permutation of cities} \}$$

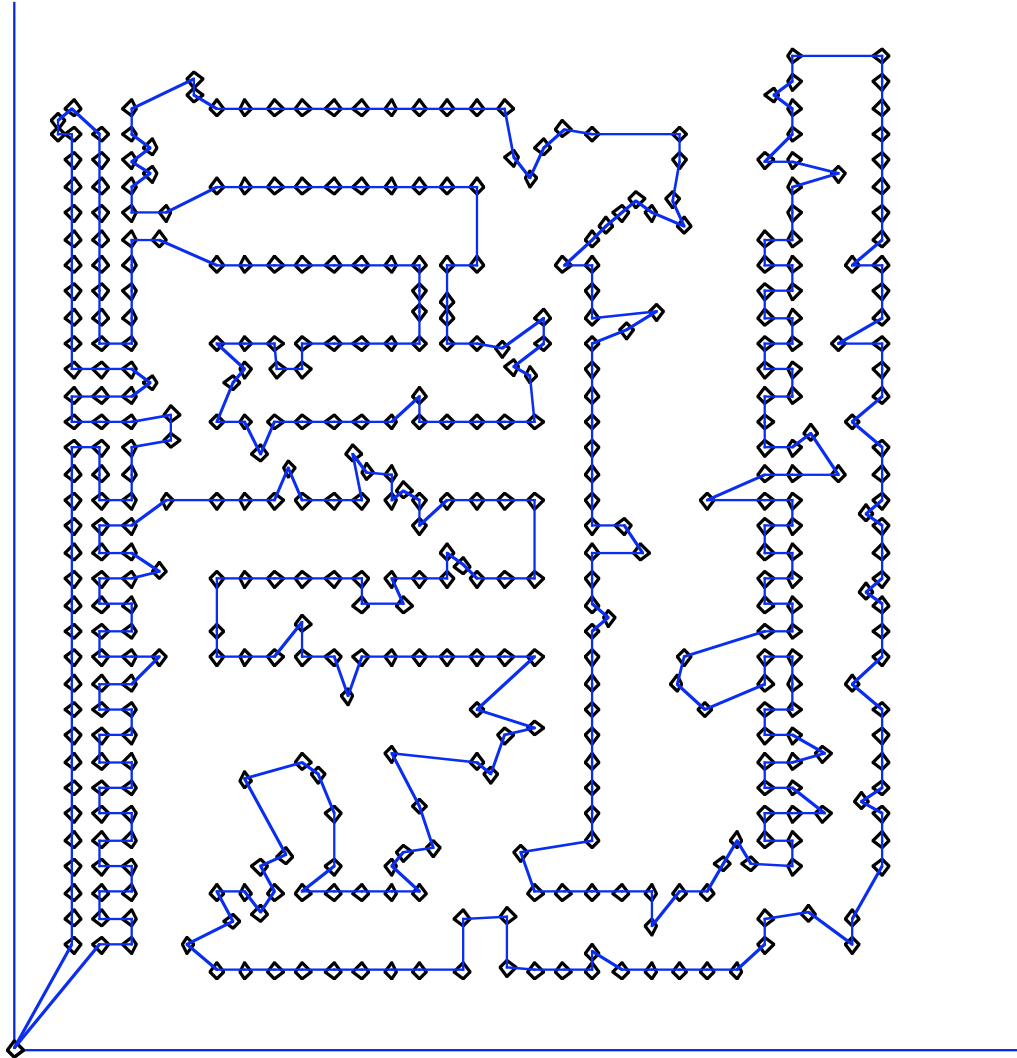
$$E: \text{tour} \longrightarrow \text{length of tour}$$

$$N(\text{tour}) = \{ \text{tour}' \mid \text{two cities in tour exchanged} \}$$

or:



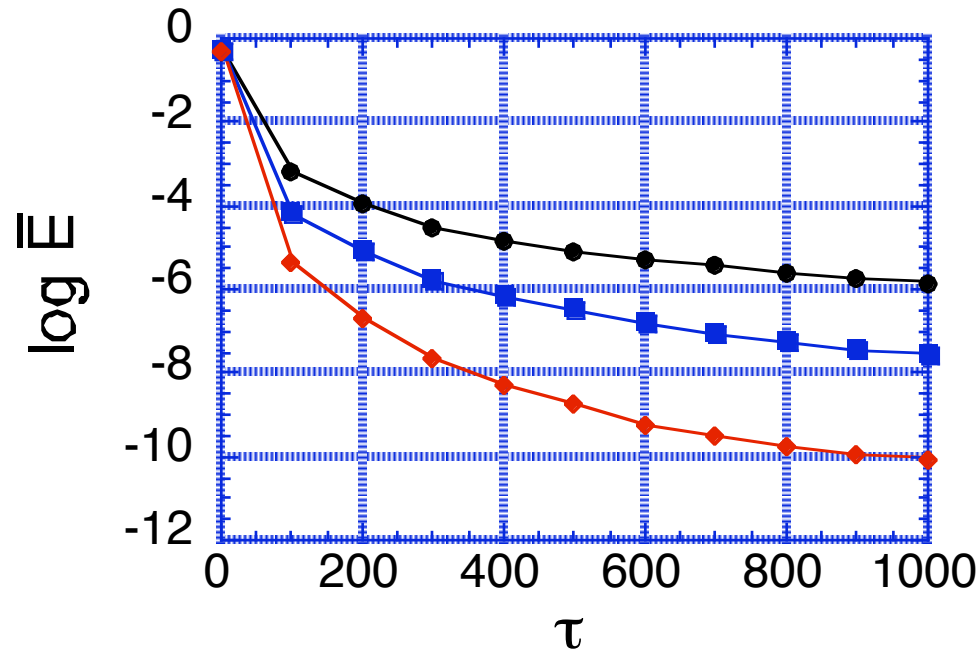
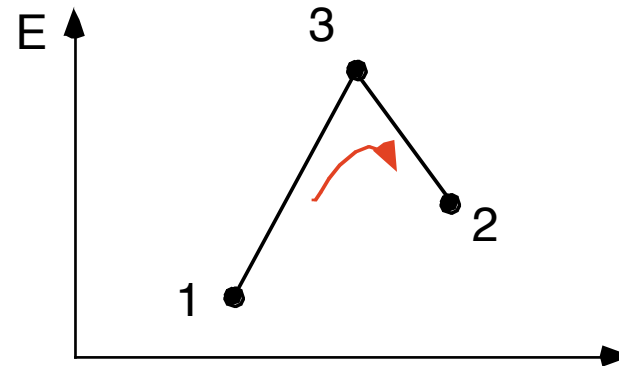
The Grötschel Problem: a TSP



- The Grötschel Problem
- an instance of a travelling salesman problem (TSP)
- 443 „cities“ to visit

Simulated Annealing: Optimal Annealing Schedule

- example: a single barrier



linear:

$$T = T_0 - \varepsilon t$$

exponentiell:

$$T = T_0 \alpha^t$$

optimal

Optimality Criteria

- Criteria based on final distribution at time S :

- Mean final energy (MIN) $\bar{E}(S) = \sum_i P(i, S) E_i \rightarrow MIN$

- Final probability in ground state (MAX)

- Other features of the final distribution $P(i, S)$

- Criteria based on the Best So Far Energy:

$$E(S) = \text{MIN}_{0 \leq t \leq S} [E(S)]$$

Features of the BSFE distribution $B^S(E)$

B(est) S(o) F(ar) E(nergy) Distribution

- Modify transition probabilities: make states below E absorbing

$$\Gamma_{\alpha\beta;E}^t = \begin{cases} \delta(\alpha, \beta) & \text{if } E(\beta) \leq E \\ \Gamma_{\alpha\beta}^t & \text{if } E(\beta) > E \end{cases}$$

- Master equation

$$p_{\alpha;E}^t = \sum_{\beta \in \Omega} \Gamma_{\alpha\beta;E}^t p_{\beta;E}^{t-1}$$

- Probability to have seen energies below E at time S

$$B^S(E) = \sum_{\alpha: E(\alpha) \leq E} p_{\alpha;E}^S$$

B(est) S(o) F(ar) E(nergy) Distribution

- Finite state space: finite number of energy values

- Sort energies

$$E_1 < E_2 < \dots < E_R$$

- Probability that the lowest energy visited is E_r

$$b^S(E_r) = B^S(E_r) - B^S(E_{r-1})$$

- Mean BSF energy

$$\langle E_{\text{BSF}}(S) \rangle = \sum_{r=1}^R b^S(E_r) E_r$$

B(est) S(o) F(ar) E(nergy) Distribution

- Create enlarged state space

$$\mathbf{q}^{t+1} = \begin{pmatrix} \mathbf{p}_{E_0}^{t+1} \\ \mathbf{p}_{E_1}^{t+1} \\ \vdots \\ \mathbf{p}_{E_R}^{t+1} \end{pmatrix} = \begin{pmatrix} \mathbf{\Gamma}_{E_0}^t & 0 & \cdots & 0 \\ 0 & \mathbf{\Gamma}_{E_1}^t & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \mathbf{\Gamma}_{E_R}^t \end{pmatrix} \cdot \begin{pmatrix} \mathbf{p}_{E_0}^t \\ \mathbf{p}_{E_1}^t \\ \vdots \\ \mathbf{p}_{E_R}^t \end{pmatrix} = \tilde{\mathbf{\Gamma}}^t \cdot \mathbf{q}^t$$

- Use new probabilities

$$\begin{aligned} \langle E_{\text{BSF}}(S) \rangle &= \sum_{r=1}^R E_r (B^S(E_r) - B^S(E_{r-1})) \\ &= \sum_{r=1}^R E_r \left(\sum_{\alpha: E(\alpha) \leq E_r} q_{Lr+\alpha}^S - \sum_{\alpha: E(\alpha) \leq E_{r-1}} q_{L(r-1)+\alpha}^S \right) \end{aligned}$$

General Optimality Criterion

- In general

$$F(\mathbf{q}^1, \mathbf{q}^2, \dots, \mathbf{q}^S) = \sum_{t=1}^S (\mathbf{F}^t)^{\text{tr}} \cdot \mathbf{q}^t = \sum_{t=1}^S \sum_{i=1}^{L(R+1)} F_i^t q_i^t \rightarrow \min$$

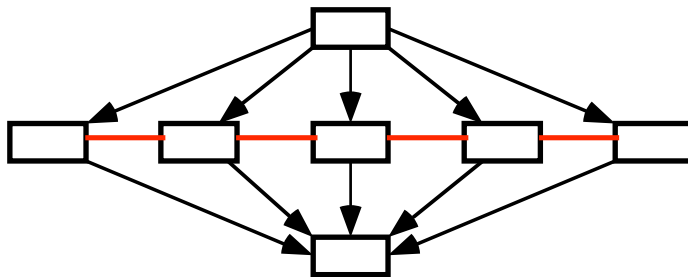
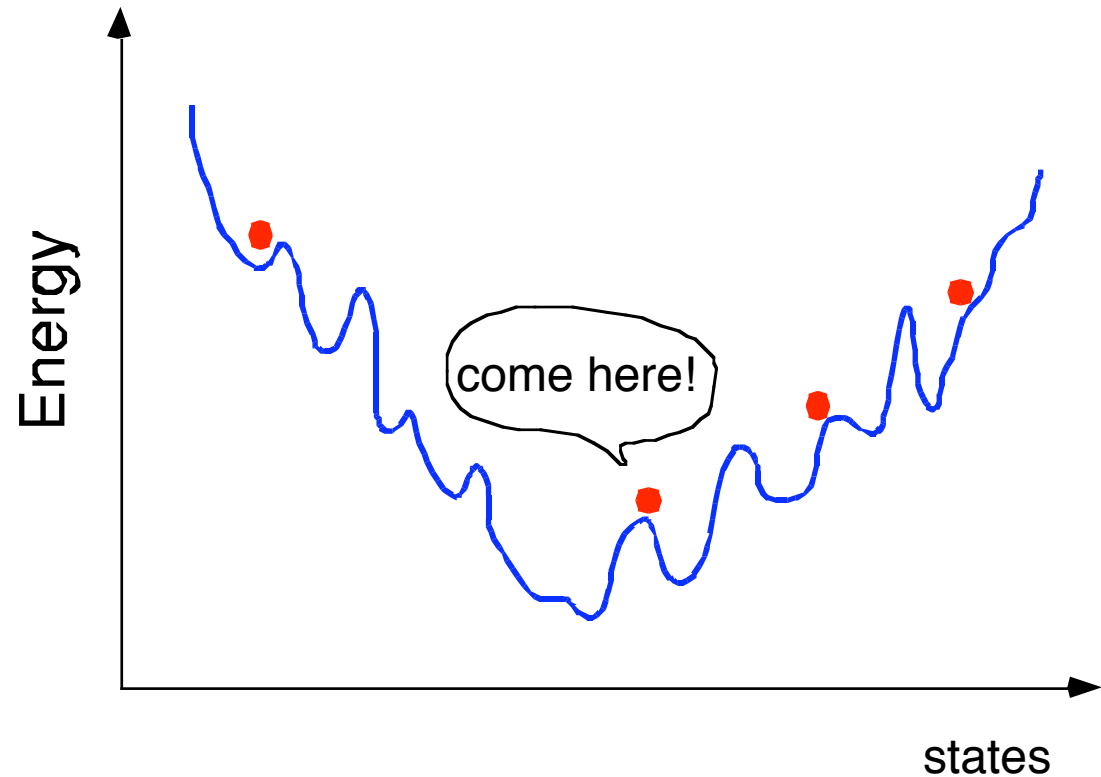
- Control: acceptance probabilities
at each point in time

Simulated Annealing: the Ensemble Approach

- problem: the barrier structure is unknown
- solution: adaptive schedules
- method: the ensemble approach to simulated annealing
take N copies of the system,
anneal with the same schedule
use ensemble properties (mean, variance)
to control schedule adaptively

The Ensemble Approach to SA

- many at the same time
- with communication
- parallel implementation:

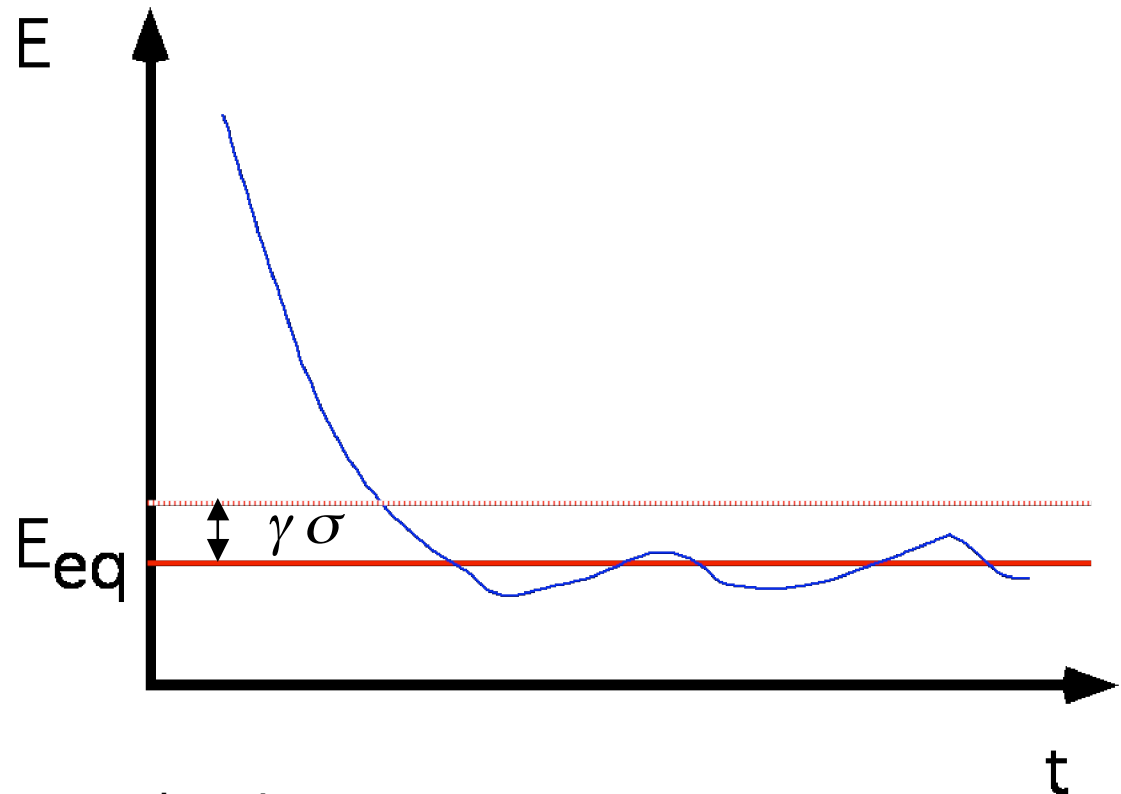


- task
- compute farm
- result

Adaptive Schedules for SA

- idea:

- anneal as fast as possible
- but stay close to equilibrium distribution

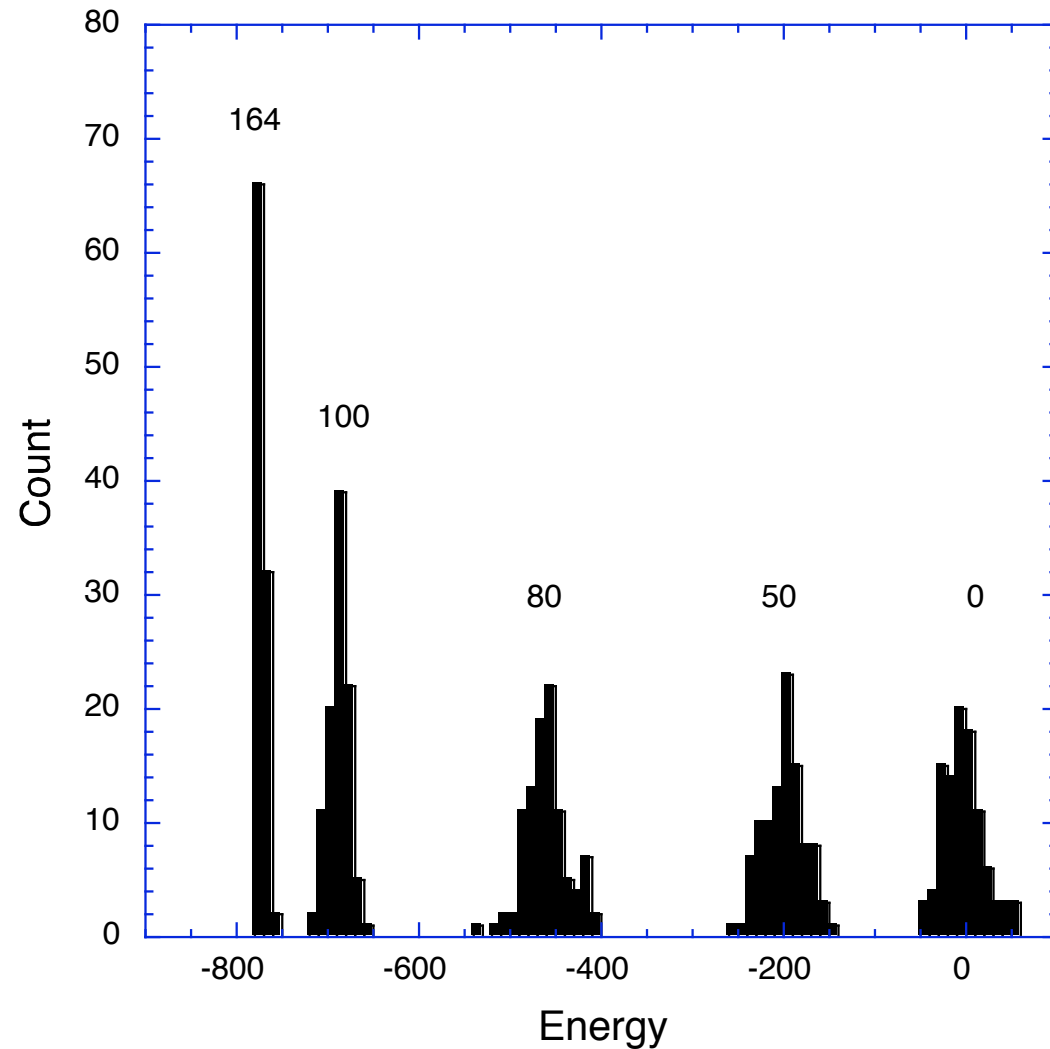


- the algorithm:

- determine ensemble mean and variance
- anneal
- if ensemble mean starts to fluctuate: lower temperature
- etc

The Ensemble Approach to SA

- Typical distribution of an ensemble
- Note progress in time towards lower energies



Threshold Accepting

- Simulated Annealing

$$P_{metropolis} = \begin{cases} 1 & E_i - E_j \leq 0 \\ e^{-(E_i - E_j)/T} & E_i - E_j > 0 \end{cases}$$

- Threshold Accepting

$$P_{threshold} = \begin{cases} 1 & E_i - E_j \leq T \\ 0 & E_i - E_j > T \end{cases}$$

computationally more effective: no exponentials required !

Rényi Entropy

- Another information measure:

$$R_q = \frac{1}{1-q} \ln \sum_i P_i^q$$

- for $q \rightarrow 1$: $R_{q \rightarrow 1} = \sum_i P_i \ln P_i$ Shannon

- interesting property:

- non-extensive
- minimum "Rényi information": No Boltzmann distribution !!

Tsallis Entropy

- A new, non-extensive information measure:

$$S_q = \frac{1}{1-q} \sum_i P_i^q = \sum_i P_i \frac{(1 - P_i^{q-1})}{1-q}$$

- for $q \rightarrow 1$: $S_{q \rightarrow 1} = \sum_i P_i \ln P_i$ Shannon

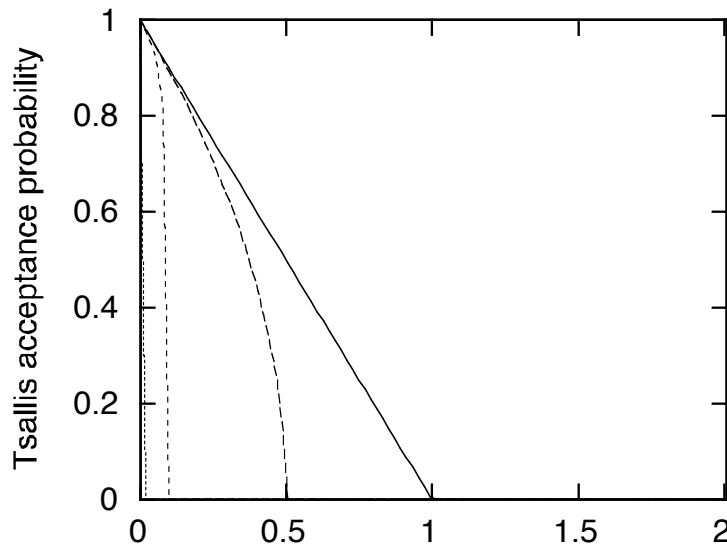
- interesting properties:

- non-extensive
- minimum "Tsallis information": No Boltzmann distribution !!

Tsallis Annealing

- Tsallis Annealing acceptance probability

$$P_{tsallis} = \begin{cases} 1 & \Delta E \leq 0 \\ (1 - (1 - q) \frac{\Delta E}{T})^{\frac{1}{1-q}} & \Delta E > 0 \quad \text{and} \quad (1 - q) \frac{\Delta E}{T} \leq 1 \\ 0 & \Delta E > 0 \quad \text{and} \quad (1 - q) \frac{\Delta E}{T} > 1 \end{cases}$$



$q \rightarrow -\infty$ Quench

Modified Tsallis Annealing

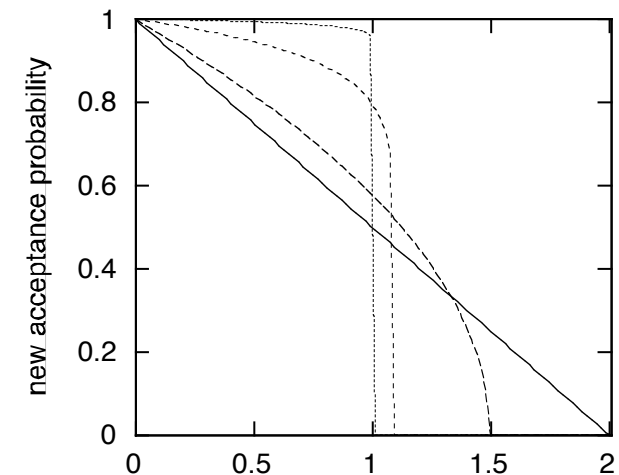
- Modified Tsallis Annealing (Astrid Franz & KHH)

$$P_{MT} = \begin{cases} 1 & \Delta E \leq 0 \\ \left(1 - \frac{1-q}{2-q} \frac{\Delta E}{T}\right)^{\frac{1}{1-q}} & \Delta E > 0 \quad \text{and} \quad \frac{1-q}{2-q} \frac{\Delta E}{T} \leq 1 \\ 0 & \Delta E > 0 \quad \text{and} \quad \frac{1-q}{2-q} \frac{\Delta E}{T} > 1 \end{cases}$$

- important property:

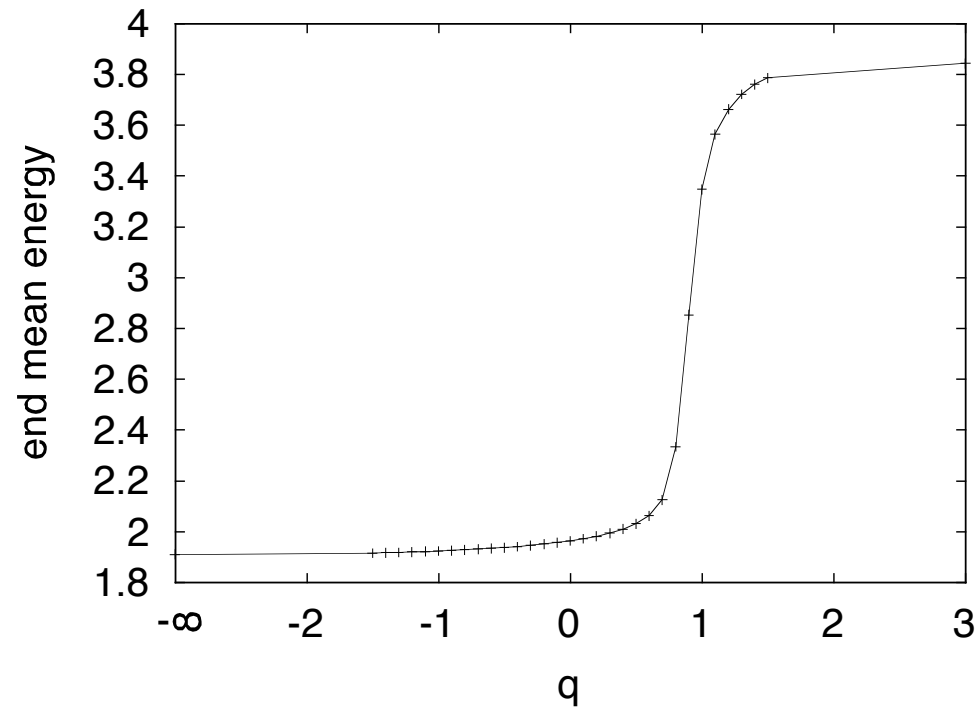
$$q \rightarrow 1 \quad P_{MT} = P_{metropolis}$$

$$q \rightarrow -\infty \quad P_{MT} = P_{threshold}$$



Optimal MT Annealing

- threshold accepting is best !!



- test many different systems

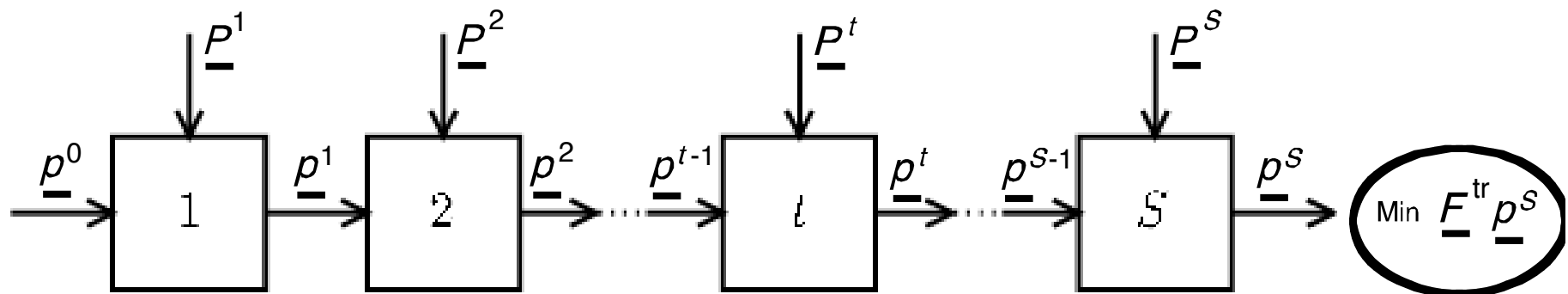
threshold accepting is **always** best !!

Optimal Strategies for Finding Ground States

- What is the best acceptance probability ??
 - Theorem:
on finite state spaces within the class of acceptance probabilities with these features:
 - $P_{\text{acceptance}} = P_{\text{acceptance}}(\Delta E)$
 - $P_{\text{acceptance}}(\Delta E)$ is monotone decreasing as a function of ΔE
- Threshold Accepting is the best possible strategy (for linear criteria)**
- Note that Metropolis, TA, Tsallis, MT have these features

Optimizing Acceptance Probabilities

- At each step, an acceptance probability controls the further time evolution of the distribution in the state space



- Linear criterion:

$$\sum F_i P_i(t_{final}) = \sum F_i \begin{matrix} (P_{ac} N)_{ij} \\ W_{ij} \end{matrix} W_{jk} W_{kl} \dots W_{mn} P_n(t_{initial})$$

Optimal Strategies for Finding Ground States

- finite state space \longrightarrow finite number of ΔE_α

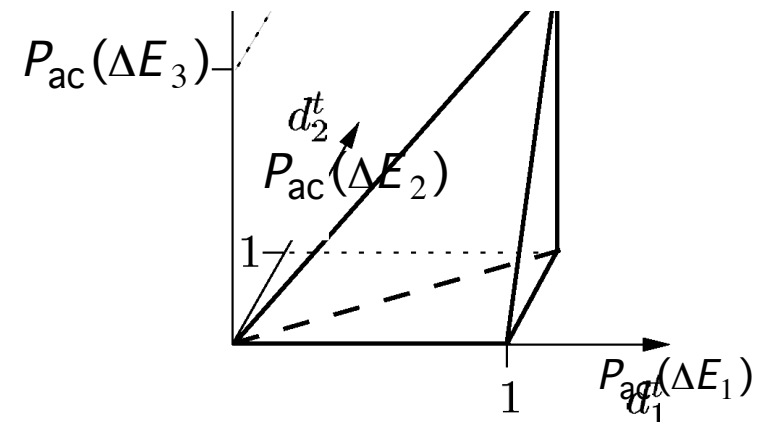
- $0 < P_{\text{ac}}(\Delta E_\alpha) < 1$

- $P_{\text{acceptance}}(\Delta E)$ is montone decreasing as a function of ΔE

$P_{\text{ac}}(\Delta E_1) \geq P_{\text{ac}}(\Delta E_2) \geq P_{\text{ac}}(\Delta E_3) \geq \dots$ for $\Delta E_1 < \Delta E_2 < \Delta E_3 < \dots$

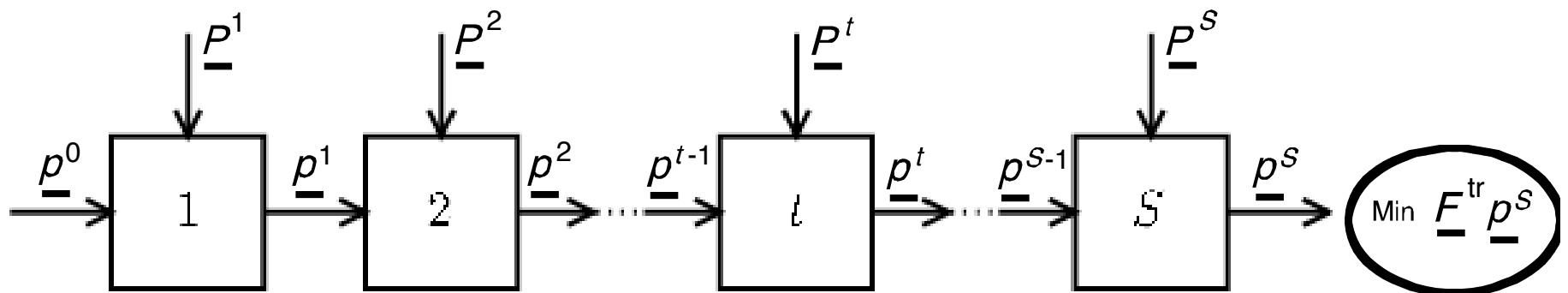
- optimization over a simplex

$(P_{\text{ac}}(\Delta E_1), P_{\text{ac}}(\Delta E_2), P_{\text{ac}}(\Delta E_3), \dots)$



Optimizing Acceptance Probabilities

- a typical vertex of the simplex $(1, 1, 1, \dots, 1, 0, 0, \dots, 0)$
- linear criterion:
optimum lies on vertex of simplex, i.e. **threshold accepting**
- iterate along path:



Extremal Optimization

- invented by Böttcher and Percus
- a state has internal structure

$$i = \{i_1, i_2, i_3, \dots, i_j, \dots, i_{n-1}, i_n\}$$

- each DoF may have several values

$$i_j \in i^{(j)} = \{i^{(j)}_1, i^{(j)}_2, i^{(j)}_3, \dots, i^{(j)}_{m-1}, i^{(j)}_m\}$$

- example: spin configuration
 - each spin is a DoF
 - Ising spins: only two values

$$s_j \in s^{(j)} = \{-1, 1\}$$

Extremal Optimization: the Algorithm

- In a state $i = \{i_1, i_2, i_3, \dots, i_{n-1}, i_n\}$

determine a fitness for each DoF: $\lambda_j(i_j)$

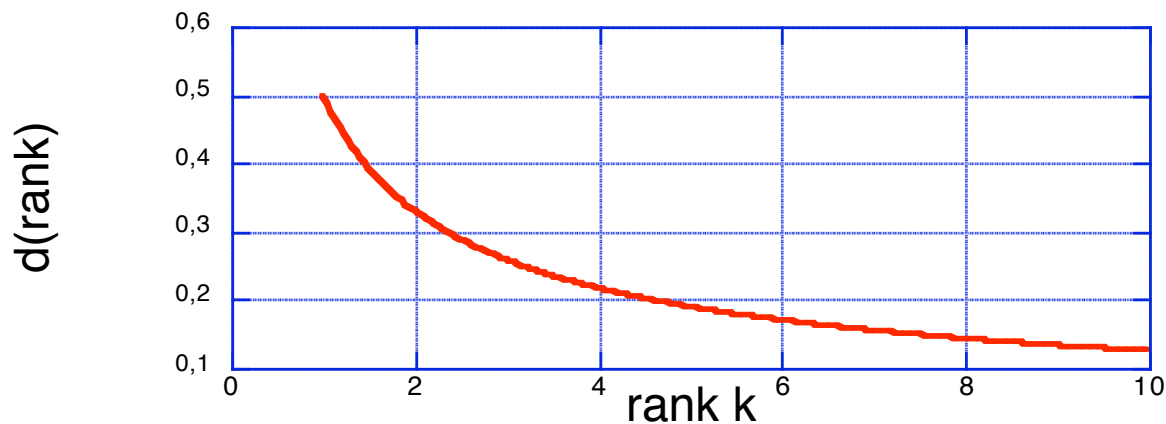
- example: for spins take the local field

$$H = \sum_{\langle i, j \rangle} J_{i, j} s_i s_j + \sum_j h_j s_j = \sum_j \lambda_j s_j$$

- rank the DoFs with respect to their fitness
- change the worst one to one of its other values randomly

Extremal Optimization: the Algorithm

- EO creates Markov-process
- EO walks fast through state space:
there are no rejected moves
- tau-EO: choose DoF according to a rank selection probability



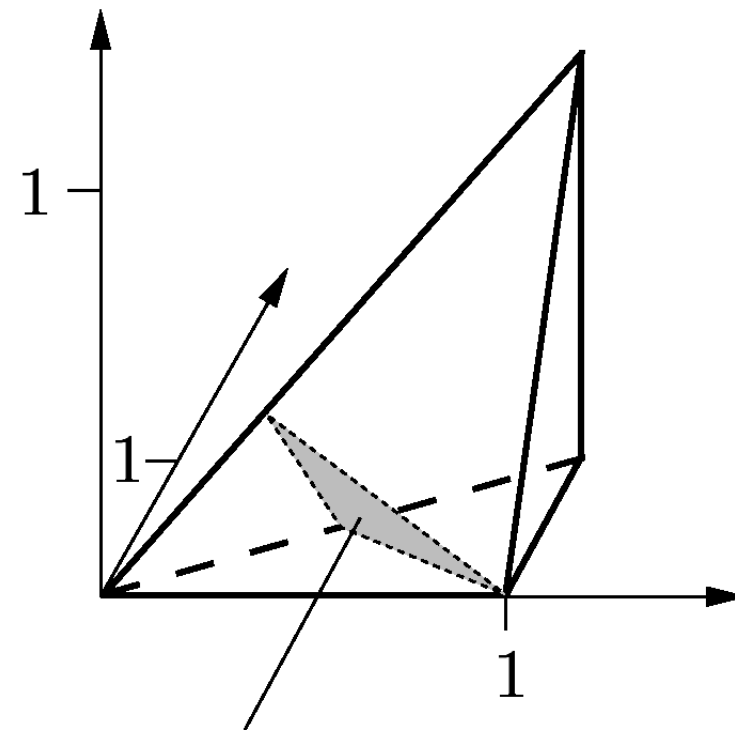
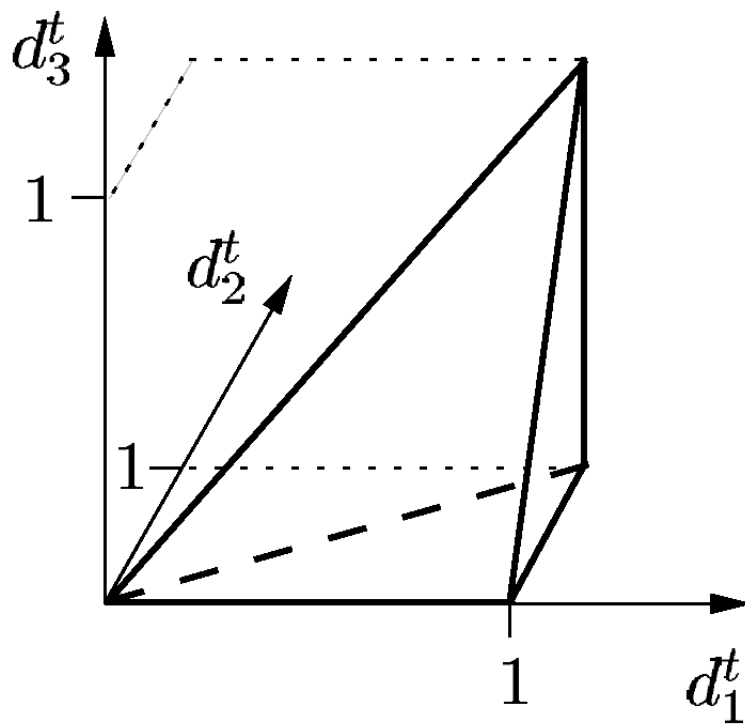
$$d^t(k) \propto k^{-\tau}$$

Optimal Rank Selection Probability for EO

- What is the best rank selection probability for **Extremal Optimization** ??
- Is a power law distribution (with no scale) on the ranks the best ??
- Constraints:
 - all time steps independent
 - $1 \geq d^t(1) \geq d^t(2) \geq \dots$
 - normalization $\sum_i d^t(k_i) = 1$

Optimal Rank Selection Probability for EO

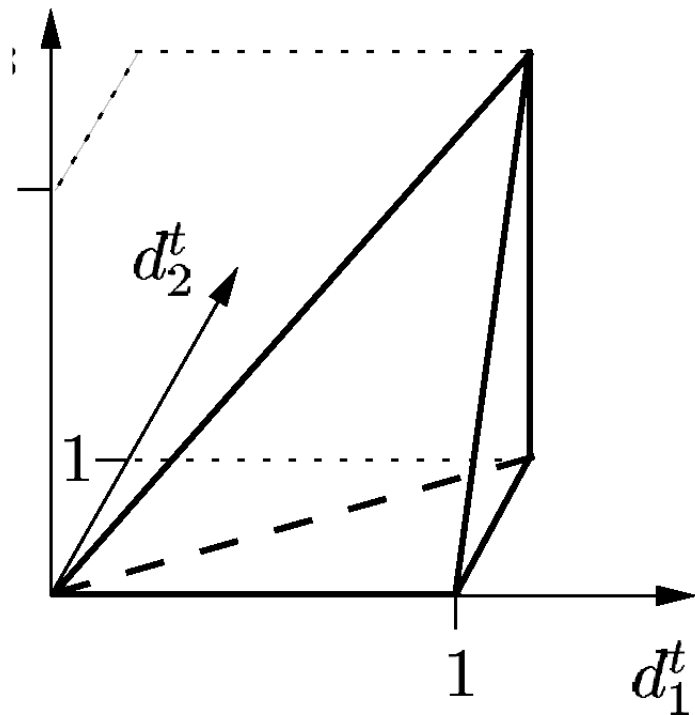
- Problem: optimize linear criterion over simplex



$$I = X \cap H$$

Optimal Rank Selection Probability for EO

- result: for linear criteria a step distribution is the best !!



1

$$(1, 0, \dots, 0)^{tr}$$

$$(1/2, 1/2, 0, \dots, 0)^{tr}$$

$$(1/3, 1/3, 1/3, 0, \dots, 0)^{tr}$$

...

$$(1/n, 1/n, \dots, 1/n)^{tr}$$

Fitness Threshold Accepting

Outlook and Open Problems

- Optimal thresholds
 - Threshold Accepting
 - Fitness Threshold Accepting
- Controlled dynamics on energy landscapes
- Protein folding
 - Functional relevant minima

Summary

- Spin glass dynamics
 - aging experiments
- Complex state space dynamics
- Optimal schedules for SA
- Best strategy
 - Threshold Accepting
 - Fitness Threshold Accepting